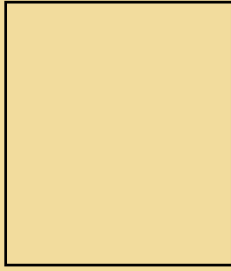






The Hunter



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
12	3	2	3	0

Notes: Any Body Point it takes from a Hero is added to the Hunter's Body Point.



Manticore



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
6	2/2/3	3	5	2

Notes: May attack one Hero twice with its claws, and the same Hero another with its stinger. The stinger may attack diagonally.



Heal Body



This spell may be cast on any one monster, including yourself. Its magical power will immediately restore up to 4 lost Body Points, but does not give a monster more than his starting number.



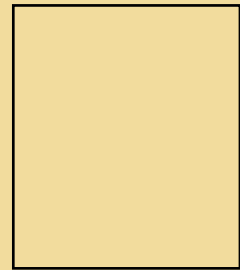
Ogre



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
4	6	4	10	2



Orc Shaman



MOVEMENT SQUARES	ATTACK DICE	DEFEND DICE	BODY POINTS	MIND POINTS
7	2	2	1	3

Notes: May cast Heal Body twice and Fear once.

